

## Sales Pack Quantity

*This facility is only applicable if the Distribution Module is licensed.*

When creating a new part, the sales pack quantity may be entered as 0.001 to 9999. For existing parts, the sales pack quantity may only be changed if there are no outstanding orders or GRNs.

If the Sales Pack Quantity is being amended on an existing part, then it assumes that any Quantity on Hand is recorded in the same units.

**Note - it may not be set for *Serial/Batch Numbered parts*.**

Only the import versions of GRN and invoice confirmation will handle the quantity conversion.

Rebuild PDF Orders Links will set the Sales Pack Quantity to 1 if it is 0.

Stock, History, IDT and Customer order figures will be in sales units. Purchase order figures, minimum, maximum and emergency will be in purchase units.

Retail prices and Average Cost will be held as a sales unit price. Dealer Nett will be held as a purchase unit price.

When stock is received, the received quantity is divided by the Sales Pack Quantity and the average price calculated accordingly.

E.g. If the sales pack = 10 and 20 are received at £1.00 each, the stock will be increased by 2 and the average by £10.00. However, if the sales pack is 0.01 and 2 are received at £10.00 each, 200 will be added to stock at an average of 10p each.

If the Sales Pack Quantity is greater than 1, Purchase Order quantities must be an exact multiple.

If the Sales Pack Quantity is not 1, a # will be placed next to the received quantity on the GRN program.

If the Sales Pack Quantity is not 1, customer orders cannot be allocated to purchase orders.

Parts Supersession cannot transfer stock or history if the Sales Pack Quantities differ.

Split part quantities will not compare the Sales Pack Quantity. This will allow various size packs to be split to the same part.